OTHER IMPORTANT DATES

Coaches' Information Session

Thursday, May 26, 2016 4:00 p.m. to 7:00 p.m. OR Thursday, November 17, 2016 4:00 p.m. to 7:00 p.m.

Interested in the Challenges but not sure what to do? Drop in throughout this evening and learn more! Meet the engineers who judge each Challenge. They will answer questions, explain the requirements, and demonstrate past projects. A great way to select the best Challenge for your team! The Information Sesion is not required and there is no cost to participate. Registration is strongly encouraged, contact jkeffer@thebmi.org

> **Coaches' Hands-On Workshop** Saturday, January 28, 2017 10:00 a.m. to 2:00 p.m.

Learn the paractical aspects of select Challenges! Work with engineers to explore the design and construction aspects of a project. Especially helpful for first-time Coaches and/or those with little previous engineering knowledge. This Workshop is not required and there is no cost to participate. Registration is required prior to 1/25/17. Contact jkeffer@thebmi.org

Check indiviual Challenge guides for participation details or visit www.thebmi.org MARYLAND ENGINEERING CHALLENGES - 2017 -

Future CityJanuary 21Wood BridgeFebruary 4Cargo AirplaneFebruary 5Paper AirplaneFebruary 12Theme ParkFebruary 18Safe RacerMarch 11HovercraftApril 22 at MSURobotApril 22 & 23Cargo ShipApril 23Straw BridgeApril 29

Sponsored by: BGE · Northrop Grumman Engineering Society of Baltimore · KELVIN Supported by: Technology & Engineering Educators Association of Maryland

Baltimore Museum of Industry 1415 Key Highway, Baltimore MD 21230 www.thebmi.org 410.727.4808

BALTIMORE MUSEUM^{off} INDUSTRY

MARYLAND ENGINEERING CHALLENGES

- 2017 -



Paper Airplane Grades 1 to 5

Design a paper airplane to safely fly a paperclip "passenger" as far and accurately as possible.

Theme Park

Grades 4 and 5

Construct a moving theme park ride, based on a literature curriculum reading.

Safe Racer Grades 2 and 3

Build a safe and speedy car to allow the "driver," Eggbert[a], to survive a crash test and distance trial.





Future City Grades 7 and 8

Design a city of the future using SimCity software and create a model of one area.

Cargo Airplane Grades 6 to 8

Construct an electric airplane to fly tethered flights with and without cargo.

Hovercraft

Grades 6 to 8 Build the fastest hovercraft to travel across the "Chesapeake Bay." *Challenge takes place at Morgan State University*

Straw Bridge Grades 6 to 8

Construct a plastic straw bridge to support a scale model truck for one minute.





Cargo Airplane Grades 9 to 12 Construct an electric airplane to fly tethered flights with and without cargo.

Wood Bridge

Grades 9 to 12 Design a structurally efficient bridge to hold the maximum load before breaking.

Robot

Grades 9 to 12 Construct a two or four leg robot to walk under direction over uneven terrain.

Cargo Ship Grades 9 to 12

Design and demonstrate a ship to carry containerized cargo over a water course.

